

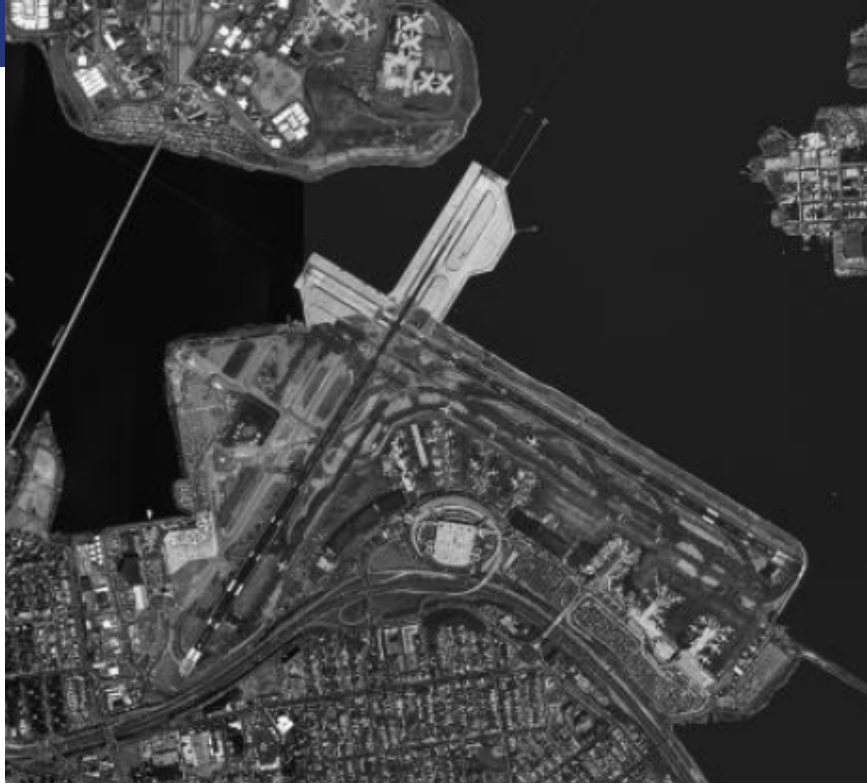
The Clock-Proxy Auction: A Practical Combinatorial Auction Design

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Introduction

- **Many related (divisible) goods**
 - ◆ Airport slots (time, airport)
 - ◆ Spectrum (bandwidth, location)
 - ◆ Electricity (duration, location, strike price)
 - ◆ Financial securities (duration)
 - ◆ Emissions (duration, type)
- **A practical combinatorial auction, as an alternative to the simultaneous ascending auction (SAA)**

Auction takeoff/landing slots at LaGuardia



In 2000, LaGuardia caused 25% of all US Delays



Application: Airport Slots

■ Proposed design

- ◆ 8 slots in each 15 minute period from 6:00am through 10:00pm, with one slot reserved for unscheduled flights
- ◆ 20% auctioned each year with 5-year term
- ◆ A slot provides the right to schedule an arrival within a given 15 minute period and a departure any time within 90 minutes after landing
- ◆ Clock-proxy auction (now to be described)

Application: Spectrum Auction

■ Trinidad and Tobago (23 June 2005)

- ◆ Clock determines
 - Two license winners
 - Minimum price of bandwidth (\$/block)
- ◆ Proxy round determines size of licenses and specific band plan

Clock Auction

- Auctioneer names prices; bidders name only quantities
 - ◆ Price adjusted according to excess demand
 - ◆ Process repeated until market clears
- No exposure problem (package auction)

Proxy Auction

- A procedure for package bidding
 - ◆ Bidders input their values into “proxy agents”
 - ◆ Proxy agents iteratively submit package bids, selecting best profit opportunity according to the inputted values
 - ◆ Auctioneer selects provisionally-winning bids according to revenue maximization
 - ◆ Process continues until the proxy agents have no new bids to submit

Clock-Proxy Auction

- A clock auction, followed by a “final round” consisting of a proxy auction
 - ◆ Bidders directly submit bids in clock auction phase
 - ◆ When clock phase concludes, bidders have a single opportunity to input proxy values
 - ◆ Proxy phase concludes the auction

Clock-Proxy Auction

- All bids are kept “live” throughout auction (no bid withdrawals)
- Bids from clock phase are also treated as package bids in the proxy phase
- All bids are treated as mutually exclusive (XOR)
- Activity rules are maintained within clock phase and between clock and proxy phases

Advantages of Clock-Proxy Auction

■ Clock phase

- ◆ Simple for bidders
- ◆ Provides price discovery
 - Interdependent values
 - Economize on package evaluation costs

■ Proxy phase

- ◆ Efficient allocations
- ◆ Competitive revenues
- ◆ Reduces opportunities for collusion

Clock Auction

Simultaneous Clock Auction

- **Practical implementation of the fictitious “Walrasian auctioneer”**
 - ◆ Auctioneer announces a price vector
 - ◆ Bidders respond by reporting quantity vectors
 - ◆ Price is adjusted according to excess demand
 - ◆ Process is repeated until the market clears

Simultaneous Clock Auction

- **Strengths**
 - ◆ Simple for bidders
 - ◆ Provides highly-usable price discovery
 - ◆ Yields similar outcome as SAA, but faster and fewer collusive opportunities
 - ◆ A package auction without complexity
- **Weaknesses**
 - ◆ Limits prices to being linear
 - ◆ Therefore should not yield efficient outcomes

Recent Clock Auctions

- EDF generation capacity (virtual power plants)
 - ◆ 16 quarterly auctions (Sep 2001 – present)
- Electrabel generation (virtual power plants)
 - ◆ 7 quarterly auctions (Dec 2003 – present)
- Ruhrgas gas release program
 - ◆ 3 annual auctions (2003 – present)
- Trinidad and Tobago spectrum auction
 - ◆ 1 auction (June 2005)
- Federal Aviation Administration airport slot auction
 - ◆ 1 demonstration auction (Feb 2005)
- UK emissions trading scheme
 - ◆ World's first greenhouse gas auction (Mar 2002)
- GDF and Total gas release program
 - ◆ 2 auctions (Oct 2004)

Recent Clock Auctions

- New Jersey basic generation service
 - ◆ 5 annual auctions (2002 – present)
- Texas electricity capacity
 - ◆ 16 quarterly auctions (Sep 2001 – present)
- Austrian gas release program
 - ◆ 3 annual auctions (2003 – present)
- Nuon generation capacity
 - ◆ 1 auction (September 2004)

EDF Generation Capacity Auction



MDI
market design inc.

Typical EDF Auction

- **Number of products**
 - ◆ Two to four groups (baseload, peakload, etc.)
 - ◆ 20 products (various durations)
- **Number of bidders**
 - ◆ 30 bidders
 - ◆ 15 winners
- **Duration**
 - ◆ Eight to ten rounds (*one day*)
- **€300 million in value transacted in auction**

Electrabel VPP Capacity Auction



Typical Electrabel Auction

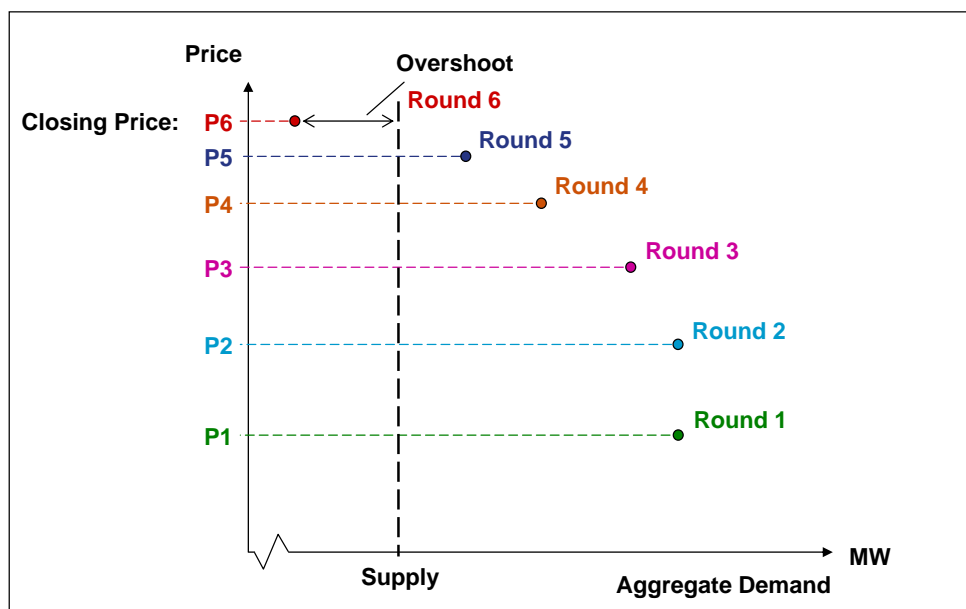
- **Number of products**
 - ◆ Two groups (baseload, peakload)
 - ◆ 20 products (various durations and start dates)
- **Number of bidders**
 - ◆ 14 bidders
 - ◆ 7 winners
- **Duration**
 - ◆ Seven rounds (*one day*)
- **€100 million in value transacted in auction**

Issues in Implementing Clock Auctions

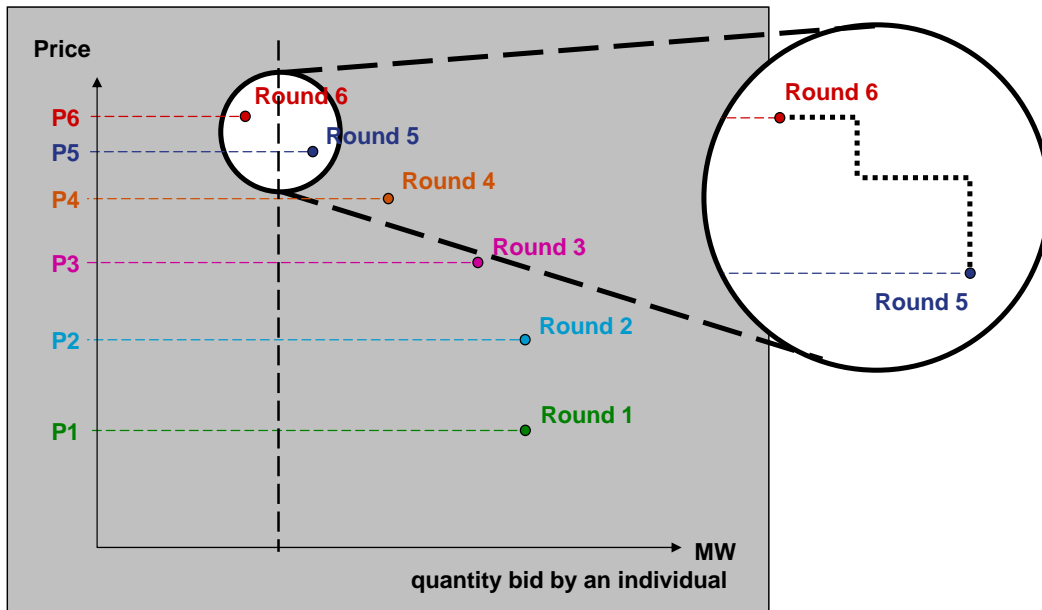
Issue 1: Discrete bidding rounds are helpful for maintaining legally-binding bids, but they can yield slow auctions or “overshoot”

- **SOLUTION: Intra-round bids:** If the (end) price of Round 3 is €19,000 and the (end) price of Round 4 is €19,500 for baseload, and if the (end) price of Round 3 is €10,300 and the (end) price of Round 4 is €10,600 for peakload, then bidders in Round 4 submit demand curves for all price pairs from (€19,000 , €10,300) to (€19,500 , €10,600).

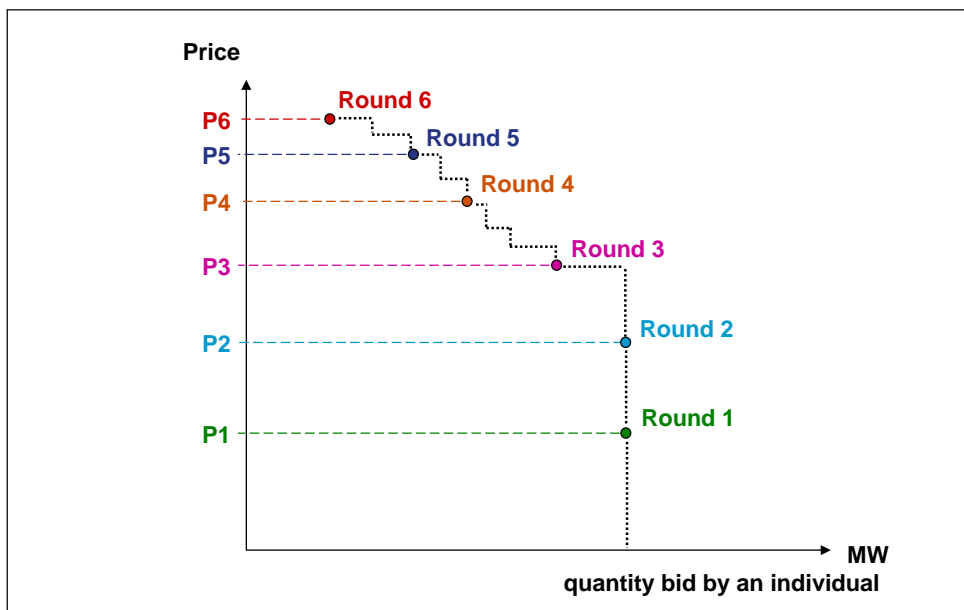
1 Product – Dealing with Discreteness



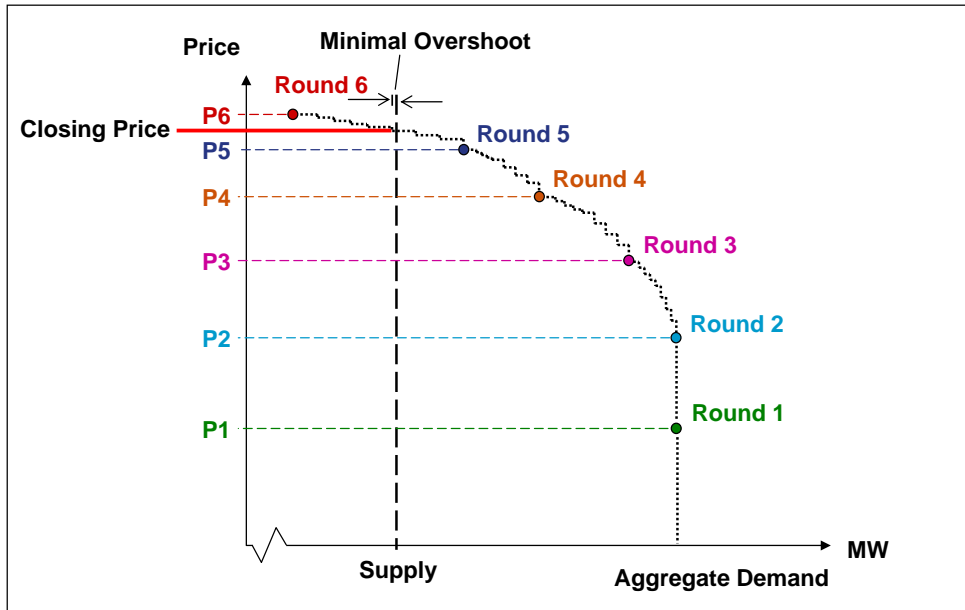
1 Product introducing intra-round bidding



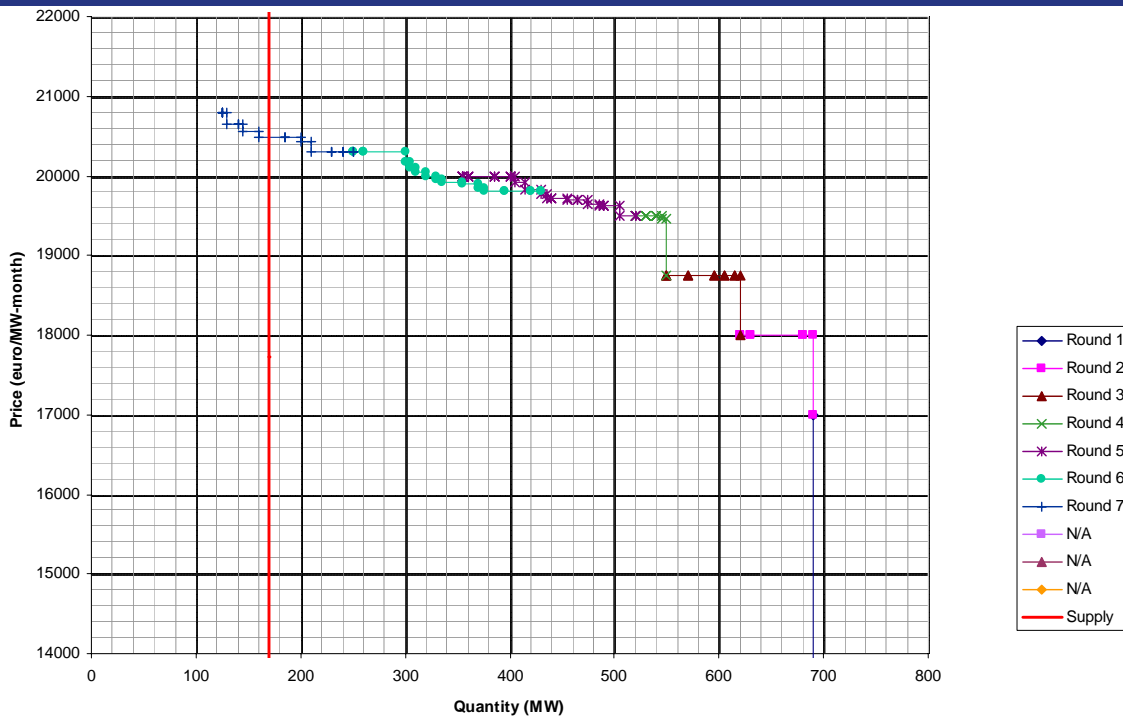
1 product – Individual bids with intra-round bidding



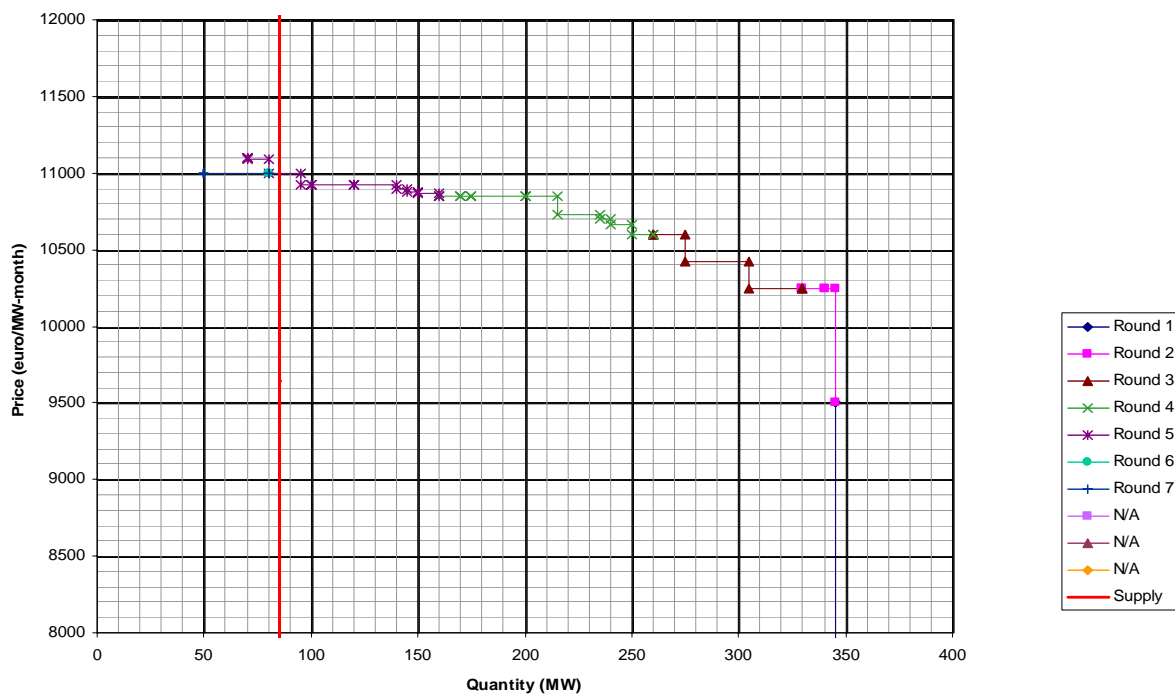
1 product – Aggregate demand with intra-round bidding



Sample (redacted) data 1



Sample (redacted) data 2



Issues in Implementing Clock Auctions

Issue 2: Treatment of bids which would make aggregate demand < supply

- Example: For a particular item, demand = supply, but the price of a complementary item increases. A bidder wishes to reduce its demand
 - ◆ Naive approach: Prevent the reduction
- Example: For a particular item, demand > supply, but demand < supply at next increment
 - ◆ Naive approach: Ration the bidders

Issues in Implementing Clock Auctions

Issue 2: Treatment of bids which would make aggregate demand < supply

- Example: For a particular item, demand = supply, but the price of a complementary item increases. A bidder wishes to reduce its demand
 - ◆ Difficulty: Creates an exposure problem
- Example: For a particular item, demand > supply, but demand < supply at next increment
 - ◆ Difficulty: Creates an exposure problem

Issues in Implementing Clock Auctions

Issue 2: Treatment of bids which would make aggregate demand < supply

- Example: For a particular item, demand = supply, but the price of a complementary item increases. A bidder wishes to reduce its demand
 - ◆ Our approach: Allow the reduction
- Example: For a particular item, demand > supply, but demand < supply at next increment
 - ◆ Our approach: No rationing

Issues in Implementing Clock Auctions

Issue 2: Treatment of bids which would make aggregate demand $<$ supply

- Bids in clock phase are treated as package bids
- Thus, our clock auctions are, in fact, combinatorial auctions
- Advantage: No exposure problem
- Disadvantage: Potential significant undersell
(*But not a problem in the clock-proxy auction, since clock phase followed by a final proxy round*)

Issues in Implementing Clock Auctions

Issue 3: Activity rules

- Prevent a bidder from hiding as a “snake in the grass” to conceal its true interests
- Standard approaches:
 - ◆ No activity rule (laboratory experiments)
 - ◆ Monotonicity in quantities (SAA and clock auctions in practice)

Issues in Implementing Clock Auctions

Issue 3: Activity rules

- Revealed-preference activity rule (advocated here)

- Compare times s and t ($s < t$),
Prices: p^s, p^t Demands: x^s, x^t

- ◆ At time s , x^s is better than x^t : $v(x^s) - p^s \cdot x^s \geq v(x^t) - p^s \cdot x^t$
- ◆ At time t , x^t is better than x^s : $v(x^t) - p^t \cdot x^t \geq v(x^s) - p^t \cdot x^s$
- ◆ Adding inequalities yields the RP activity rule:

$$(RP) \quad (p^t - p^s) \cdot (x^t - x^s) \leq 0.$$

Issues in Implementing Clock Auctions

Issue 3: Activity rules

- Revealed-preference activity rule (advocated here)
- Bid placed at time t must satisfy (RP) with respect to its prior bids at all prior times s ($s < t$):

$$(RP) \quad (p^t - p^s) \cdot (x^t - x^s) \leq 0.$$

- One can also apply a “relaxed” RP in proxy phase (with respect to bids in the clock phase)

Proxy Auction

Package Bidding

- Package bidding often motivated by complements
- Even without complements, package bidding may improve outcome by eliminating “demand reduction”
 - ◆ In SAA, bidders may have strong incentives to reduce demands in order to end auction at low prices

Ascending Proxy Auction

- Each bidder reports its values (and constraints) to a “proxy agent”, in a sealed-bid round
- The proxy agents bid in an auction in “virtual time”
- The proxy agent’s rule: submit the allowable bid that, if accepted, would maximize the bidder’s payoff (evaluated according to its reported values)
- The virtual auction ends after a round with no new bids by the proxy agents

Outcomes in the Core

- The coalitional form game is (L, w) , where...
- L denotes the set of players.
 - ◆ the seller is $l = 0$
 - ◆ the other players are the bidders
- $w(S)$ denotes the value of coalition S :
 - ◆ If S excludes the seller, let $w(S)=0$
 - ◆ If S includes the seller, let

$$w(S) = \max_{x \in X} \sum_{l \in S} v_l(x_l)$$

- The $Core(L, w)$ is the set of all profit allocations that are *feasible* for the coalition of the whole and *cannot be blocked* by any coalition S

Outcomes in the Core

Theorem: The payoff vector resulting from the proxy auction is in the core relative to the reported preferences.

Interpretations:

- Core outcome assures competitive revenues for seller
- Core outcome assures allocative efficiency (ascending proxy auction is not subject to inefficient demand reduction)

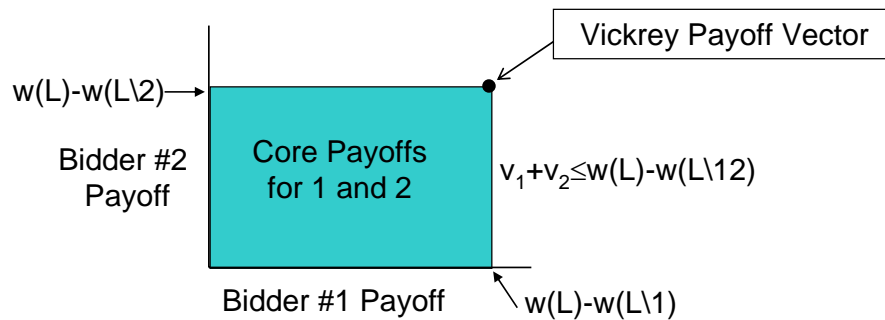
Outcomes in the Core

Theorem: If π is a bidder-Pareto-optimal point in $Core(L, w)$, then there exists a full information Nash equilibrium of the proxy auction with associated payoff vector π .

These equilibria may be obtained using strategies of the form: bid your true value minus a nonnegative constant on every package

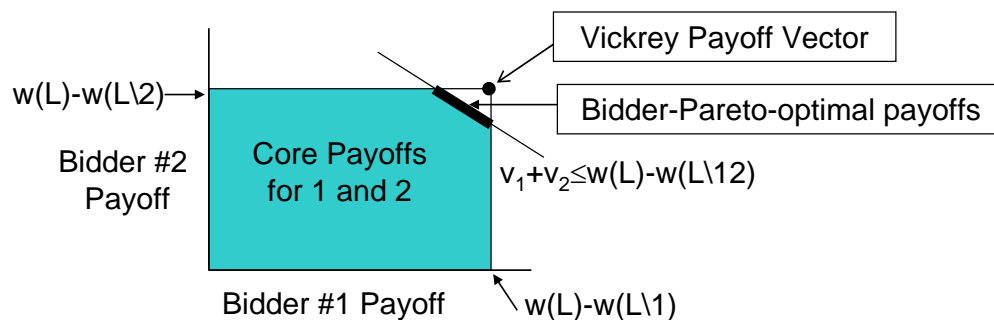
Case of Substitutes

- If goods are substitutes, then Vickrey payoff profile is unique bidder-Pareto-optimal point in core
- Outcome of the ascending proxy auction coincides with outcome of the Vickrey auction



Case of Non-Substitutes

- If goods are not substitutes, then Vickrey payoff profile is not in core
- Ascending proxy auction yields a different outcome from the Vickrey auction (one with higher revenues)



Proxy Auction Avoids Vickrey Problems

- In Vickrey auction:
 - ◆ Adding a bidder can reduce revenues
 - ◆ Using a shill bidder can be profitable
 - ◆ Losing bidders can profitably collude
- Proxy auction avoids these problems

Clock-Proxy Auction

Clock-Proxy Auction

- A simultaneous clock auction is conducted, with a revealed-preference activity rule imposed on bidders, until (approximate) clearing is attained
- A proxy auction is conducted as a “final round”
 - ◆ Bids submitted by proxy agents are restricted to satisfy a relaxed revealed-preference activity rule based on competitive conditions
 - ◆ Bids from clock phase are also treated as “live” package bids in proxy phase
 - ◆ All package bids (clock and proxy) are treated as mutually exclusive, and auctioneer selects as provisionally-winning the bids that maximize revenues

Relaxed Revealed Preference Activity Rule

- Let s be a time in clock phase and t a time in proxy phase
- Package S is bid on at time s and T is bid on at time t
- $P^s(S)$ and $P^s(T)$ package prices of S and T at time s
- $P^t(S)$ and $P^t(T)$ package prices of S and T at time t
- At every time t in the proxy phase, the bidder can bid on the package T only if (RRP) is satisfied for every package S bid at time s in the clock phase
- (RRP)
$$\alpha[P^t(S) - P^s(S)] \geq P^t(T) - P^s(T)$$
- $\alpha > 1$ is parameter (closer to 1 if more competitive environment)
- For $\alpha = 1$, price of S increased more than price of T ; otherwise S would be more profitable than T .
- Alternatively, state RRP as a constraint on valuations reported to proxy:

$$v(T) - P^s(T) \leq \alpha(v(S) - P^s(S))$$

Why Not Use the Proxy Auction Only?

- **Clock auction phase yields price discovery**
- **Feedback of linear prices is extremely useful to bidders**
- **Clock phase makes bidding in the proxy phase vastly simpler**
 - ◆ **Focus decision on what is relevant**
 - ◆ **See what you don't need to consider**
 - ◆ **See what looks like good possibilities**

Why Not Use the Clock Auction Only?

- **Proxy auction ends with core outcome**
 - ◆ **Efficient allocation**
 - ◆ **Competitive revenues**
- **No demand reduction**
- **Collusion is limited**
 - ◆ **Relaxed activity rule means allocation still up for grabs in proxy phase**

Advantages of the Clock over the SAA

- **Clock auction is a fast and simple process (compared to the simultaneous ascending auction)**
 - ◆ Only provide information relevant for price and quantity discovery (excess demand)
 - ◆ Takes advantage of substitutes (one clock for substitute licenses)
 - ◆ Example:
 - proposed 90 MHz of 3G spectrum in 5 blocks: 30, 20, 20, 10, 10
 - clock alternative: 9 or 18 equivalent blocks per region
 - ◆ Fewer rounds
 - Get increment increase for all items, rather than having to cycle through over many rounds
 - “Intra-round bids” allow larger increments, but still permit expression of demands along line segment from start-of-round price to end-of-round price

Advantages of the Clock over the SAA

- **Clock auction limits collusion (compared to the simultaneous ascending auction)**
 - ◆ Signaling how to split up the licenses greatly limited
 - No retaliation (since no bidder-specific information)
 - No stopping when obvious split is reached (since no bidder specific information)
 - ◆ Fewer rounds to coordinate on a split

Advantages of the Clock Phase

- **No exposure problem (unlike SAA)**
 - ◆ As long as at least one price increases, bidder can drop quantity on other items
 - ◆ Bidder can safely bid for synergistic gains
 - ◆ Bid is binding only as full package
- **Limited threshold problem (unlike ascending package auction)**
 - ◆ Clocks controlled by auctioneer: no jump bids; large bidder cannot get ahead
 - ◆ Linear pricing: small bidders just need to meet price on single item

Clock-Proxy Auction

- **Combines advantages of**
 - ◆ Clock auction
 - ◆ Proxy auction
- **Excellent price discovery in clock phase simplifies bidder decision problem**
- **Proxy phase enables bidders to fine-tune allocation based on good price information**

Advantages of Clock-Proxy Auction

■ Clock

- ◆ Take linear prices as far as they will go
- ◆ Simplicity and flexibility for bidders and auctioneer
- ◆ Expand substitution possibilities
- ◆ Minimize scope for collusion
- ◆ No exposure problem; no threshold problem

■ Proxy

- ◆ Core outcome
 - Efficiency
 - Substantial seller revenues